

## A FRONTIER THANKSGIVING

Divide the audience into eight groups. Assign a character role to each. Have them rehearse their parts once. As each character is mentioned, the group stands up, makes the proper response, and sits down. Note that the GUN is two parts and on THANKSGIVING everyone gets in the act. Read the story.

SETTLER.... "Davey Crockett" (*Stand and salute.*)  
GUN..... "Bang! Bang!" (*Two parts, in quick succession,*)  
DOG... .. "Man's best friend!" (*Wag arm.*)  
TURKEY .. "Yum, yum!" (*Flap arms.*)  
CABIN "Shut the door!" (*Slam the door.*)  
FRONTIER. "Way out West!" (*Spread arms.*)  
INDIAN .. .... "Geronimo!" (*Pull bow.*)  
THANKSGIVING.... .... (*Every one pats tummy.*)

Early one THANKSGIVING morning, many years ago on the old FRONTIER, a SETTLER stood before his lonely CABIN with his trusty GUN and faithful DOG ready to hunt the TURKEY he needed for dinner, hoping no INDIANS would spoil his feast. Whistling to his DOG, the SETTLER shouldered his GUN and started down the forest trail. Meantime, the INDIAN, also with a DOG, came down the forest trail from the other direction. Just at that moment a fat TURKEY flew between them. Out flew an arrow, off went the GUN, down fell the TURKEY, in bounded the DOGS, up rushed the INDIAN and the SETTLER. "It's mine," claimed the SETTLER. "Ugh—him mine," said the INDIAN. "Grrr," snarled the DOGS. The noise of the argument shook the CABIN and awoke the whole FRONTIER. But the TURKEY, which was only stunned, took off unsteadily and flew in the open door of the CABIN where it was promptly captured by the INDIAN and the SETTLER and the DOGS. And thus, THANKSGIVING came to a lonely CABIN on the old FRONTIER.

## FIZZICAL FEET

Turn a gallon jug on its side and instruct a player to sit on it while balancing his right heel on his left toe. Now see if he can perform some simple function such as lighting a candle, tying a square knot, or threading a needle.



## UNCLE NED

Ask five or six people to come up front. Tell them to say and do, in turn, the things you say and do:

Did you hear that Uncle Ned died?

No, how did he die?

He died with one eye shut, like this. (*Shut one eye.*)

He died with his mouth like this. (*Crook your mouth.*)

He died with one leg up high. (*Raise one leg.*)

He died waving good-by to his friends. (*Wave good-by.*)

## DO THIS AND ADD SOMETHING

Have a group of players line up facing the audience. The person on the right starts by performing a simple action such as clapping his hands, bowing his head, or touching his nose. As he does this, he turns to the next person and says, "Do this and add something."

The second player repeats the action and adds a new motion, and the third copies the first two and adds something. Anyone unable to perform all of the previous motions in their proper sequence goes to the head of the line and becomes the first player for the next game.